
StarTropics

Script adaptation by gellin
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STORY

MIKE

Hi. My name is Michael Jones, but my friends call me Mike. I'm fifteen years old and I live in Seattle, Washington.

Have you heard of my Uncle Steve? Well, most people don't call him that, they call him Dr. Jones. He is a very famous archeologist who is looking for some lost ruins in the Coral Sea. I've never actually met him, but last week I received a letter from him inviting me to stay with him at his laboratory on C-Island.

I leave tomorrow on a helicopter! I bet I won't be able to sleep at all tonight. Well, goodnight.

* The next day

Today I landed on C-Island after a long helicopter ride. The people are very friendly, and they all seem to know my uncle.

* At Coralcola

I sure like this village, but I haven't been able to find my uncle anywhere and no one here seems to know where he is either.

CHIEF CORALCOLA

I'm Chief Coralcola, a close friend of your uncle's.

Listen! Try not to be upset... Your uncle, Dr. Jones... has been... abducted!!

Mike, you are the best hope of rescuing Dr. Jones.

ISLAND SHAMAN

I'm the Shaman of Coralcola, and the Chief's sister. Many wild monsters are said to be lying in wait in the dark below.

But remember! The magic of the Southern Cross is always on your side.

* Look for the Southern Cross in the sky above to help you find your way. Good luck!

LETTER FROM DR. JONES

Dear Mike,

I am sorry I did not write you sooner, but I just returned from a long voyage in the islands in search of lost ruins and artifacts. I was very pleased to find your letter upon my return. Boy, time sure is flying by! Last time I saw you, you were just starting school... and now, 15 years old, an honor student, and captain of your high school baseball team!

I think it's a great idea that you visit me during your vacation. I'm sure that you'll enjoy the tropical islands, the blue water, and the friendly people you'll find living under the Southern Cross. You can even take a cruise in my super submarine, Sub-C.

I have enclosed some pictures and a map of C-Island for you. Hope to see you soon, and give my regards to your family.

Sincerely,

Uncle Steve

SCRIPT

FADE IN:

SCENE: The title screen.

SCENE: A bird's eye view of C-Island. A helicopter lands on the island.

CHAPTER 1

SCENE: A new game begins.

#1: Prelude

One day in summer, you land at C-Island where Dr. Jones has his laboratory...

SCENE: Mike begins on a helicopter pad. He heads towards a village.

SCENE: The village of Coralcola.

MAN #1

Welcome to Coralcola!

MAN #2

Welcome to C-Island!

PIG

Oink! Oink!

BOY #1

Mike! You're an ace pitcher, I hear. Show me how to throw a fast ball sometime?

WOMAN #1

Have you met our chief yet? He's waiting for you.

MISS CORAL

I'm Miss Coral 1990. Do you think I'm pretty?

WOMAN #2

I have to hurry! I'm gonna roast a pig for your welcome party.

GIRL

Your uncle, Dr. Jones, is so nice. We call him "Dr. J". Oh, last week I met Dr. J. He was very busy solving some strange puzzle.

ELDER

Where do you come from? Americola....??

BOY #2

I heard you were coming. Want to go fishing?

BALD MAN

Last night I gazed up at the Southern Cross. Suddenly I saw many shooting stars.... Legends say shooting stars are omens of disaster! Oh me! Oh my!

BOY #3

Mike, your uncle told me about you. I feel like we are old friends.

SCENE: Inside the Chief's hut.

CHIEF CORALCOLA

I've been waiting for you! I'm Chief Coralcola and a good friend of your uncle. Listen Mike! I have some... bad news... Last night... Try not to be too upset... But... Your uncle... Dr. Jones... Has been....abducted! We must keep this from the islanders so they don't panic. You are the best hope of rescuing Dr. Jones. I don't know what to do. Can you help?

CHOICES: Yes / No

CHOICE: No

You are the best hope of rescuing Dr. Jones. I don't know what to do. Can you help?

CHOICE: Yes

Good! You're brave. Take this island yoyo. You may think this yoyo is just a toy, but it's very powerful. Mike! You're an ace pitcher. Use it!

* You've got a Yoyo! *

CHIEF CORALCOLA

Mike, it looks peaceful around here... But in the dark below... many monsters have appeared these last few years. Don't let them get you! Mike, the fate of your uncle is in your hands. Find a tunnel in the village and hurry to Dr. J's laboratory.

SCENE: Back in the village.

GUARD

CONDITION: Mike does not have the Yoyo.
Who are you? Stay away from here!

CONDITION: Mike has the Yoyo.
Oh, you're Dr. J's nephew! Here is the tunnel. Good luck!

ISLAND SHAMAN

I'm the shaman and sister of the island chief. Your uncle was abducted because he found a secret in the lost ruins! I have great hope that you will succeed in rescuing Dr. Jones. Just like your North Star, island sailors look for the Southern Cross. Mike! Many wild monsters await you in the dark below. But remember! The magic of the Southern Cross is always on your side. Now begin the test of island courage! Good luck!

BATTLE STAGE: Tunnel

SCENE: Outside of the tunnel, near the beach.

BABOO

Hi, I'm Baboo, Dr. J's assistant. Mike! You know Dr. J has a submarine, called Sub-C. The ID code to start the engine of Sub-C is 1492.

* Memorized the ID code! *

BABOO

Please get on board Sub-C in the laboratory. I wish I could tell you more but I'm afraid of... of...

SCENE: Inside Sub-C.

NAV-COM

* In the cockpit of Sub-C...
Welcome on board. I am the navigational computer of Sub-C. Call me Nav-Com! Input the ID code now. ID code 1492.... Start engine.... Aye, Aye, Captain! Sub-C is ready to launch. All ahead full!

CHAPTER 2

SCENE: #2: Dolphins
After a few hours voyage, Sub-C is still cruising on the ocean....

SCENE: Middle of the ocean. A dolphin swims to you.

MOTHER DOLPHIN

Qui quy! Qui...k qui quy? Qui quy! Qui...k qui quy?

NAV-COM

Nav-Com here, Captain! She is a female dolphin. Will begin translation.

MOTHER DOLPHIN

Qui quy! Qui...k qui quy? Please find my son! He has disappeared.

NAV-COM

Captain! May I promise her to find her boy dolphin?

CHOICES: Yes / No

CHOICE: No

MOTHER DOLPHIN

Qui quy! Qui...k qui quy? Please find my son! He has disappeared.

NAV-COM

Captain! May I promise her to find her boy dolphin?

CHOICE: Yes

NAV-COM

Aye, aye, Captain!

MOTHER DOLPHIN

Qui quy! Qui...k qui quy? Thank you! Please find my son.

SCENE: Inside the lighthouse.

HUSBAND

Hello! I maintain the lighthouse. So you're looking for a boy dolphin. Sorry, but I have not seen him. Oh, please visit my wife at our south house. She enjoys company.

SCENE: Inside the south house.

WIFE

Welcome, welcome. It's so seldom my husband and I get visitors. So you're looking for a boy dolphin. Sorry, but I have not seen him. But early this morning I saw a bottle on the beach. I wonder if it's a clue to the lost dolphin.

SCENE: On the beach.

* You've got a bottle! *

MIKE

* There is a note in the
* Bottle.
* You read it....??
* Help! Captured by evil
* aliens. Tell my nephew
* to use code 1776 Dr. J

* Memorized the ID code! *

MIKE

* Do you want to read it
* Again?

CHOICES: Yes / No

CHOICE: No

SCENE: Inside Sub-C.

NAV-COM

Nav-Com here, Captain! Input the id code now. ID code 1776.... Aye, Aye, Captain! Submergible system ready. Please press B-button when you want to submerge.

SCENE: A hidden path between the rocks.

* You've got a big heart! *

MIKE

* Your life level is
* increased!

BATTLE STAGE: Cave

SCENE: Mike exits the cave and boards Sub-C.

DOLPHIN CHILD

Qui quy! Qui...k qui quy? Qui quy! Qui...k qui quy?

NAV-COM

Nav-Com here, Captain! He is the boy dolphin. He is thanking us for saving him. Let's signal his mother.

MOTHER DOLPHIN

Qui quy! Qui...k qui quy? We'll never forget your kindness. Qui quy! Qui...k qui quy? Now we must help you! Please follow me.

DOLPHIN CHILD

Qui quy! Qui...k qui quy? Please follow me.

MOTHER DOLPHIN

Qui quy! Qui...k qui quy? We'll never forget your kindness.

DOLPHIN CHILD

Qui quy! Qui...k qui quy? Good luck!

SCENE: Sub-C follows the dolphins, submerging underneath rocks.

CHAPTER 3

SCENE: #3: Storm and Calm

Suddenly it gets dark and stormy on the ocean. The sea tosses Sub-C....

SCENE: Mike awakens on a beach. Sub-C is wrecked amongst the rocks.

MIKE

* You awaken to find Sub-C
* was wrecked in the storm!

* It's always strangely calm
* after a storm.
* From now on
* you have to walk!

SCENE: Mike in the hut of an islander.

MAN

You look tired. Here drink some coconut milk!

* You drink it *
* and feel much better! *

MAN

Go to Miracola and find help for your wrecked ship!

SCENE: Outside the hut, Mike finds a tunnel.

BATTLE STAGE: Miracola Tunnel

SCENE: Outside the tunnel, Mike sees a village in the distance.

SCENE: The village of Miracola.

MAN

Welcome to Miracola.

BOY #1

Hi, I'm a brave sailor too. Can I go with you? You almost died at sea?
Um.....er.....um.... Um, I'm getting seasick. I'd better stay here.

OLD WOMAN #1

Where do you come from? Americola....??

WOMAN

I'm so worried. Bananette has been sick for so long.

GIRL

I'm Miss Mira 1990. You met Miss Coral? Tell me which of us is best.

CHOICES: Coral / Mira

CHOICE: Coral

.....

CHOICE: Mira

You're so honest, and cute too.

OLD WOMAN #2

Our chief loves his daughter very much, but alas she is very sick.

BALD MAN

Do you know about the castle of Shecola? ...Better not go there!

BOY #2

You look tired. Here drink some coconut milk!

* You drink it *
* and feel much better! *

CHIEF'S GUARD

CONDITION: Mike has talked to all of the villagers.
Who are you? Stay away from here!

CONDITION: Mike has talked to all of the villagers.
You may enter.

SCENE: Inside the Chief's hut.

MAN

I'm just hanging out. He is the Chief of Miracola.

CHIEF MIRACOLA

I'm Chief Miracola. Mike, I've heard of your courageous adventure! Please.... Can you help me? One year ago.... Many shooting stars appeared in the sky and suddenly dreadful lightning flashed! Since that night, my dear Bananette has slept and she will not awake. Please help my daughter! She is upstairs. Some say a mountain hermit lives who has healing spells. You must find him. Please help my daughter, and I'll fix your wrecked ship!

SCENE: Upstairs in the Chief's hut.

BANANETTE'S GUARD

Bananette is sick in bed.

CONDITION: Mike has not talked to the Chief.
Get out!

CONDITION: Mike has talked to the Chief.
Oh, you're Mike!

WOMAN

I'm so worried. Bananette has been sick for so long.

BANANETTE

Zzzz... Zzzz...

SCENE: Back in the village.

VILLAGE GUARD

CONDITION: Mike has not talked to the Chief.
.....

CONDITION: Mike has talked to the Chief but not visited Bananette.
Please visit Bananette once.

CONDITION: Mike has talked to the Chief and visited Bananette.
Good luck!

SCENE: Mike comes across another tunnel.

BATTLE STAGE: Magma's Tunnel

SCENE: Mike sees a castle in the distance.

SCENE: Castle of Shecola entrance.

MAN

Some say a queen of peerless beauty lives in this Castle of Shecola! But only women may enter the castle. Seek help in the fortune teller's camp.

GUARD

CONDITION: Mike is wearing his normal clothes.

I'm a she guard of Shecola. Get out of here!

SCENE: Fortune teller's home.

FORTUNE TELLER

I'm a fortune teller! Sorry, but I can't help you. I dropped my crystal ball into a pond at Ghost Village.

SCENE: Hidden in the mountains on the way to Ghost Village.

* You've got a big heart! *

MIKE

* Your life level is
* increased!

SCENE: Mike finds a suspicious tombstone in Ghost Village.

BATTLE STAGE: Ghost Tunnel

SCENE: At the Ghost Tunnel exit.

MIKE

* Look!
* The pond has dried up!

* You've got the *
* crystal ball! *

SCENE: Fortune teller's home.

FORTUNE TELLER

Oh my goodness! You have my crystal ball! Please give it back to me.

MIKE

* You give it back to her.

FORTUNE TELLER

I'm back in business! Thank you!! You want to enter Shecola, Don't you? I know just what we need to do. Ok... just wait, will you?

SCENE: Mike transforms into a girl.

FORTUNE TELLER

You sure look silly, dressed up like a girl! But it may work. By the way, let me read your fortune. Oh, in the crystal ball I can foresee.... risking life and limb.... a bridge over troubled water...struggling to escape ...oh, some evil...mystic... powers from a star far... far away.... I'm sure those powers are controlling the monsters in the dark below... ..Oh, omens of disaster!I can't continue. Oh me...oh my... Fortune favors the brave so don't mind me. Now let's enter Shecola.

SCENE: Castle of Shecola entrance.

FORTUNE TELLER

Now you enter Shecola.

GUARD

CONDITION: Mike is dressed as a girl.

You must be from Radicola. You may enter.

CONDITION: Mike talks to the guard again.

.....???

SCENE: Inside the castle.

WARRIOR #1

I'm a warrior of Shecola.

WARRIOR #2

We are busy training. Don't disturb us!

HEAD WARRIOR

Training and more training. I'm tired.

WARRIOR #3

I'm a warrior of Shecola. Are you a newcomer from Hercola?

SCENE: The Queen's throne room.

QUEEN SHECOLA

I'm Queen Shecola. I hear a fight occurred at the Ghost Village. You've beaten all the ghosts at the haunted village? Oh! You're a super girl! What is your name?

MIKE

*** You respond...

Michael...Mich...Michelle. Michelle is my name!

QUEEN SHECOLA

Michelle? Good name. I like you! Why don't you join us? You say you must visit a mountain hermit? We will miss you.... You'll save time if you talk to our head warrior first, OK? By the way Michelle.... Your voice is strong like a man's.....hmm.....

MIKE

* You cough...

QUEEN SHECOLA

I see! You have a cold. Michelle! You have a funny Yoyo, don't you? I'll give you a powerful weapon, called Shooting Star.

* You've got a new weapon, *
* Shooting Star! *

QUEEN SHECOLA

Listen! You need more than 6 red hearts to handle the Shooting Star with skill.
Good-bye, Michelle.

CONDITION: Mike enters the throne room again.

Michelle! Have you met the Head warrior yet? Good-bye, Michelle.

HEAD WARRIOR

I'm the head warrior. Want to travel west? Listen! Shout "Abracadabra" and jump
10 times at the tunnel end.

SCENE: Back at the castle entrance.

FORTUNE TELLER

Do you want to change your Clothes?

CHOICES: Yes / No

CHOICE: No

Now you enter Shecola.

CHOICE: Yes

Ok... Just wait, will you? There, I finished! Good-bye!

MAN

Ha, ha! Oh, deary... You were very cute!

SCENE: Back in the fortune teller's home.

FORTUNE TELLER

Do you want to enter Shecola Again?

CHOICES: Yes / No

CHOICE: Yes

Ok... Just wait, will you?

CHOICE: No

Do you want me to read your fortune again?

CHOICES: Yes / No

CHOICE: No

Good-bye!

SCENE: Outside of the castle. Mike comes across another tunnel.

BATTLE STAGE: West Tunnel

SCENE: Po's hut.

Po

I'm Po, the famous poet of Southern Island. Like my poems? "Rain drops from heavens. Fountains spring from earth. Lifting my spirits high."

SCENE: Mike comes across yet another tunnel.

BATTLE STAGE: Mountain Tunnel

SCENE: Top of the mountain.

MOUNTAIN HERMIT

You came very far in search Of my spell. Oh! You are fantastic! I'll give you the Scroll of Obob.

* You've got the scroll *

MOUNTAIN HERMIT

Don't mention it. Hurry and save the girl!

SCENE: Mike races back to Miracola.

Mike

Run, run! Hurry, hurry! Run, run! Hurry, hurry! Run, run! Hurry, hurry! Run, run! Hurry, hurry!
* Tired and out of breath.
* You arrive at Miracola.

SCENE: Bananette's bedroom.

CHIEF MIRACOLA

Mike, please read the scroll and wake Bananette!

MIKE

"Bebob...Bobob"
"Ooma Ooma Obob"
"Bebob Bobob Ooma Ooma Obob"
"Get up Obob Ooma Ooma Obob"

CHIEF MIRACOLA

Wake up! Wake my Bananette!

MIKE

"Bebob...Bobob"
"Ooma Ooma Obob"
"Bebob Bobob Ooma Ooma Obob"
"Get up Obob Ooma Ooma Obob"

CHIEF MIRACOLA

Wake up! Wake my Bananette! Wow, it's a Miracola! Bananette, Daddy's here.

BANANETTE

....Yawwwn... Good moorrning Daaaddy, I sure slept well. Yawwwn...I'm hungry!
Is dessert ready?

CHIEF MIRACOLA

Bananette! Put down that banana cream pie...Bananette? Mike! We'll never forget your kindness. You say you must go? Oh yes! To rescue your uncle. I've ordered

the repair of your ship. Let's go!

SCENE: Near the repaired Sub-C.

CHIEF MIRACOLA

Mike! Good luck!

SCENE: Inside Sub-C.

NAV-COM

Nav-Com here, Captain! I have been waiting for you to return. Sub-C is ready to launch. All ahead full!

SCENE: Sub-C sails off.

CHAPTER 4

SCENE: #4: Confession

Sub-C is cruising on the ocean.... A small island appears on the horizon...

SCENE: An island appears in the shape of a fish.

SCENE: The village of Tunacola.

FISHERMAN #1

I'm a fisherman! I've missed a bi...ig one. As big as a whale!

GIRL

My Daddy is a fisherman.

BOY

I'll become a good fisherman like my Daddy.

FISHERMAN #2

I'm a fisherman! Welcome to Tunacola.

OLD MAN

Have you ever heard of the raw fish eater's island, Sushicola?

BATE

Hi, my name is Bate. Today I met a guy sailing all the way from C-Island to find a boy like you. I bet he's still rowing his raft on the east ocean!

SCENE: Mike sails east. Sub-C gets eaten by a whale.

SCENE: Inside the belly of the whale.

BABOO

Wow Mike? It's me Baboo, Dr. J's assistant! Do you remember me? At last I've found you! But did we have to meet in the belly of this whale? Mike, I must tell you I witnessed the kidnap of your uncle! A huge flying ship appeared in the sky.... I did not tell you because I was afraid it would return for me! But the Southern Cross gave me courage and strength to find you. I'm sorry I was scared but now I must help! Let's find a way out of this fish with bad taste! Well let me see... That's it Mike! We'll make him sneeze! Let's build a fire.

Dr. J gave me a lighter... It was in my pocket... pocket... ??? Shoot! I lost it when I was swallowed. It must be around here. Let's find it!

SCENE: Mike searches throughout the inside of the whale.

* You've got the lighter! *

BABOO
Mike! Let's build a fire.

MIKE
* You've built a fire!
* It's getting smokier!
* It's getting smokier!

BABOO
Mike, help! I've got smoke in my eyes.

MIKE
It's getting smokier!

WHALE
"Aahh aaahhh"
"Aahh aaahhh"
"Aaaahhhhchoooo....!!"

SCENE: The whale sneezes. Mike, Baboo, and Sub-C land on a small island.

BABOO
Whew... We made it! I promise never to smoke again! OK, Mike! I have to tell you Dr. J's last words....
"Evil aliens from a distant planet...."
"Tell Mike to dip my letter in water...."
Do you understand?

CHOICES: Yes / No

CHOICE: No

Dr. J sent you a letter with a map of C-Island few weeks ago! OK, Mike! I have to tell you Dr. J's last words....
"Evil aliens from a distant planet...."
"Tell Mike to dip my letter in water...."
Do you understand?

CHOICE: Yes

Dr. J has been abducted by aliens in the flying ship! Mike, leave me here. I'll be ok. Please help Dr. J!

SCENE: Inside Sub-C.

NAV-COM
Nav-Com here, Captain!
Input frequency!!
* Mhz

CONDITION: Incorrect frequency entered.

Important info from Nav-Com. Put water on Dr. J's letter in the instruction booklet!

CONDITION: Correct frequency entered.

Aye, aye, Captain! Frequency tracking system set for Dr. J's location. If I pick up a signal, I'll alert you! Sub-C is ready to launch. All ahead full!

CHAPTER 5

SCENE: #5: Captain Bell

Sub-C is searching for Dr. Jones location.... But the strait is blocked!

SCENE: An island with a strait in the middle. A ship is blocking entry.

SCENE: The village of Bellcola.

BOY #1

I wanna be a hero.... like Captain Bell.

MAN

Welcome to Bellcola!

WOMAN

Welcome to Bellcola!

GIRL

Don't you know the story of our "Island Father", the British Captain Bell? Not my papa. Dummy! He's our "Island Father".

OLD WOMAN

Hi, I'm the 2nd oldest in all the islands, 128 years.

BALD MAN

It's impossible to cross the strait now.

MUSICIAN

Hi, I'm a great song writer. Do you like my song? "Mi So My Bell Mi So".

BOY #2

I get up early to fish. The early bird catches the worm, you know!

GUARD

CONDITION: Mike has not talked to every villager.

Who are you? Stay away!

CONDITION: Mike has talked to every villager.

Oh, you're from C-Island! Our Chief is waiting for you.

SCENE: Inside the Chief's hut.

Chief Bellcola

Mike, I'm Chief Bellcola. I got a letter from C-Island by carrier pigeon. Chief Coralcola asked me to give you the secret of the strait. But I'm not sure... Do you promise to keep it secret?

CHOICES: Yes / No

CHOICE: No

No? No secret no chat!

CHOICE: Yes

OK, I believe you. Listen carefully!... In 1680 the British Captain Bell
battled
with pirates invading our islands... He blocked the strait by sacrificing his
own ship saving our islands. Since then, Captain Bell has been known as the
"Island Father". But he left a secret in his cave to open the strait. Mike,
it's not easy to enter Bell's Cave. You need the help of Peter! Good luck!

SCENE: West of Bellcola. Peter sits perched on a branch.

PETER THE PARROT

Hello! Peter I am! Peter I am, awk! No gift no chat! No gift no chat!

SCENE: Inside Sub-C.

NAV-COM

Nav-Com here, Captain! Now searching for Dr. J's location. If I pick up a
signal, I'll alert you! Sub-C is ready to launch. All ahead full!

SCENE: Hook's hut.

HOOK

Hi, my name is Hook. I'm the fishing master. Do you wanna know the ABC's of
fishing?

CHOICES: Yes / No

CHOICE: No

Is your name Nester?

CHOICE: Yes

Ok, wake up early and find a fresh worm for bait! The island saying is "The
early bird catches the worm...and fish, too". Here is a fresh worm for you.

* You've got a fresh worm! *

SCENE: Mike returns to Peter.

PETER THE PARROT

Hello! Peter I am! Peter I am, awk! No gift no chat! No gift no chat!

* You give him the worm! *

PETER THE PARROT

Yes gift...awk! Awk! Yes gift...awk! Awk! Good morning, Captain Bell. Good
morning, Captain Bell. Hide Peter hide awk! Do me so far, do me? Hide Peter
hide awk! Do me so far, do me?

SCENE: Captain Bell's Memorial.

WOMAN

I maintain Captain Bell's Memorial! Boy, don't touch anything. By the way, Peter's great grandpa was Captain Bell's pet parrot, did you know?

ORGAN

CONDITION: Mike steps on the first key.

♪.... "Do"

CONDITION: Mike steps on any other key.

♪....

SCENE: On the way to Bell's Cave.

* You've got a big heart! *

MIKE

* Your life level is
* increased!

BATTLE STAGE: Bell's Cave

SCENE: Outside the cave. The ship sinks as the British national anthem plays.

SCENE: Mike enters Sub-C and cruises through the strait.

CHAPTER 6

SCENE: #6: Reunion

Sub-C is searching for Dr. Jones location.... Will Nav-Com catch his signal in time?

SCENE: Mike discovers an archipelago during the search.

SCENE: The village of Howduyadu-cola.

MAN

Welcome to Howduyadu-cola! Boy, I'm a game master. Name Po's poem...

Are you a game master?

OLD MAN

Boy! I may have seen the same boat as yours. Ahh... about a month ago! Doctor PJ's...uh...DJ..um... Dr. Whatd'yacall'im was sailing your boat.... Searching for a lost... lost... whatchamacallit!! You know!

OLD WOMAN #1

Hi, I'm the 2nd oldest in all the islands, 188 years. Hmm. You say you've already met the 2nd oldest? You must be mistaken. You must have bananas in your ears!

OLD WOMAN #2

Hi, I'm the 3rd oldest in all the islands, 177 years.

OLD WOMAN #3

I'm the oldest one of all in the islands, 199 years but young at heart. Here's a secret... try looking for a big heart on an isle around here.

SCENE: Back aboard Sub-C.

NAV-COM

Alert! Alert! Alert! Signal detected! Dr. J's location is North 49 East 28. Sub-C is ready to launch. All ahead full!

SCENE: A tiny island with stairs.

* You've got a big apple! *

MIKE

* It's delicious
* But nothing happens

SCENE: Back aboard Sub-C.

NAV-COM

Alert! Alert! Alert! Signal detected! Dr. J's location is North 25 East 59. Sub-C is ready to launch. All ahead full!

SCENE: A small island with stairs.

* You've got a big heart! *

MIKE

* Your life level is
* increased!

SCENE: Back aboard Sub-C.

NAV-COM

Alert! Alert! Alert! Signal detected! Dr. J's location is North 13 East 53. Sub-C is ready to launch. All ahead full!

SCENE: A small island with a hut. Skeletal remains on the floor.

MIKE

* Who was this?
* Initials R.C...
* Hmm...Rob Crusocola??

NAV-COM

Alert! Alert! Alert! Signal detected! Dr. J's location is North 04 East 29. Sub-C is ready to launch. All ahead full!

SCENE: Mike travels around the islands. Nav-Com provides updates as Mike gets closer.

NAV-COM

Captain! Signal detected! North X East Y.

[NOTE] X/Y values change based on Sub-C's current location to the signal.

SCENE: Mike is on top of the signal.

NAV-COM

Captain! The signal has stopped ??????

SCENE: Sub-C submerges. It travels below the surface and enters the ruins.

BATTLE STAGE: Ruin Entrance

SCENE: Mike explores the ruins.

BATTLE STAGE: Lost Ruins

SCENE: Mike explores deeper into the ruins.

* You've got a big heart! *

MIKE

* Your life level is
* increased!

SCENE: Mike comes across a mysterious rock.

MIKE

* What is this big rock?
* It looks like metal
* melted by some great heat!
* It has 3 holes where
* something used to be.
* Some strange cipher is
* inscribed here...???
* But you can't read it.

BATTLE STAGE: Big Rock Tunnel

SCENE: Mike explores even deeper into the ruins and finds his uncle.

DR. JONES

Hey Mike! It's me, Uncle Steve! You found me.

MIKE

* You stand speechless...
* He looks very much like
* your father.
Uncle....! Are you all right?

DR. JONES

Yes, I'm all right. But you're fantastic. I'm very proud of you, Mike! Let me tell you.... what happened. Listen carefully!... A month ago I found a big rock in these ruins.... I think you know the one. I decoded the cipher. It told of an incredible story... On a far away planet called Argonia, the Argonians battled evil aliens. The Argonians were all but destroyed. They sent their last escape pod to earth. Mike! The rock you saw is the burned remains of that

escape pod, and.... the pod was carrying 3 powerful magic cubes. They are very important! The evil aliens chased those magic cubes to earth, and abducted me to get at them. The story is complicated. Do you want me to repeat it?

CHOICES: Yes / No

CHOICE: No

The aliens forced me to reveal the location of the magic cubes. I'm ashamed... I was too weak. Now they've taken them from the big rock! The magic cubes must have been sent to earth for a reason. Mike! Please get them back from the evil aliens.

MIKE

*** You respond bravely...

I will go to the alien spaceship and get them back!

DR. JONES

Mike, leave me here. I'll be OK. Good luck!

CONDITION: Mike talks to Dr. J again.

DR. JONES

Did you get the bananas out of your ears?

CHOICES: Yes / No

CHOICE: No

Listen carefully!... A month ago I found a big rock in these ruins.... I think you know the one. I decoded the cipher. It told of an incredible story... On a far away planet called Argonia, the Argonians battled evil aliens. The Argonians were all but destroyed. They sent their last escape pod to earth. Mike! The rock you saw is the burned remains of that escape pod, and.... the pod was carrying 3 powerful magic cubes. They are very important! The evil aliens chased those magic cubes to earth, and abducted me to get at them. The aliens forced me to reveal the location of the magic cubes. I'm ashamed... I was too weak. Now they've taken them from the big rock! The magic cubes must have been sent to earth for a reason. Mike! Please get them back from the evil aliens.

CHOICE: Yes

Mike, leave me here. I'll be OK. Good luck!

SCENE: Mike exits the ruins. A giant crater is on the island with burned palm trees surrounding it.

CHAPTER 7

SCENE: #7: Alien Spaceship

At last you have arrived at the spaceship.... Find the 3 magic cubes!

SCENE: Mike travels through the mountains and finds the alien spaceship. He boards it.

BATTLE STAGE: Spaceship Interior

SCENE: Mike navigates the spaceship corridors.

* You've got one *
* magic cube! *

MIKE

* You feel a strange power
* flow into your weapon!

* Your weapon, *
* Shooting Star becomes *
* a Super Nova! *

SCENE: Mike continues on in the spaceship.

BATTLE STAGE: Osteroid's Sanctum

SCENE: Mike navigates a maze inside the spaceship.

* You've got another *
* magic cube! *

MIKE

* You feel a strange power
* flow into yourself!

* Your life level is *
* fully increased! *

MIKE

* Everything is ready!
* Now for the last magic
* cube!

* ???

* ???

*** You shout...

It's moving ...!! An earthquake ...??? Oh no! We're taking off!!

SCENE: The spaceship lifts off. The Earth gradually gets smaller as the spaceship's altitude rises. The spaceship begins flying over the South Seas.

CHAPTER 8

SCENE: #8: Final Battle

The alien spaceship is circling the Earth.... Hurry up and find the last magic cube!

SCENE: The spaceship continues traveling at great heights.

SCENE: Mike enters a large corridor. Zoda appears.

MIKE

- * An illusionary image
- * appears before you.
- * You hear an evil voice.

ZODA

Ha, ha!...ha, ha! I am the Prime... Invader..., Zoda. Come on! Try and beat me. You'll be defeated like the Argonians.... We'll destroy you. Ha, ha!...ha, ha! Come on, Mike! Come on!

MIKE

- * Your head is aching.
- * You jam bananas in your
- * ears.
- *** You shout...
- Get out of my mind! Alien scum!...

BATTLE STAGE: Final Battle

SCENE: Inside the damaged spaceship. Mike searches for the final magic cube.

MIKE

- * The spaceship is starting
- * to explode.... Hurry!
- * Get the last magic cube!

SCENE: Mike continues searching.

- * You have no time!
- * Get the last magic cube!

SCENE: Mike continues searching.

- * Alert! Alert!
- * You have no time!

SCENE: Mike finds the final magic cube.

* You've got the last *
* magic cube! *

MIKE

- *** You shout...
- I've got it! But now what do I do?!...

SCENE: The spaceship explodes. Mike uses an escape pod and crashes in the ocean. He exits and begins to swim until he becomes unable to swim any farther. He begins to drown.

FADE TO BLACK

SCENE: Mike awakens on the beach of Coralcola. The Mother Dolphin having successfully rescued Mike, swims away.

SCENE: The village of Coralcola.

MAN #1

Welcome back to Coralcola! Congratulations!

MAN #2

Mike, you rescued Dr. J, didn't you? That's Radicola!

BOY #1

I hear you creamed Zoda! Mike, show me how to use a Yoyo sometime?

WOMAN #1

Welcome back to Coralcola! Congratulations!

MISS CORAL

Mike! It's me, Miss Coral. You look totally cool! Except for those bananas...

WOMAN #2

I have to hurry! I'm gonna roast a pig for your victory party.

GIRL

Dr. J has already returned and he's waiting for you!

ELDER

Where do you come from? Spacycola....??

BOY #2

Mike! Want to go fishing? Have you mastered the ABC's of fishing??

BALD MAN

Oh! You are fantastic!

BOY #3

Hi, Mike! You've done it!

GUARD

Who are you? Stay away from here! Ha, ha! I'm just kidding you, Mike! I guess the shaman is at our chief's hut.

BABOO

Mike! It's me, Baboo! Let's celebrate with some cola....

* You drink it *
* and feel much better! *

SCENE: Inside the Chief's hut.

DR. JONES

Mike, you've returned! Oh, you have the 3 magic cubes! I knew you could do it!

CHIEF CORALCOLA

The monsters have.... disappeared from the islands. Mike, our island is forever indebted to you!

NAV-COM

Nav-Com here, Captain! Circuits indicate success! Circuits indicate success!

ISLAND SHAMAN

Mike! You've done it! You risked life and limb, I know you almost.... gave up your quest.... but I'll tell all, you battled like a hero under the Southern Cross!!

DR. JONES

Now Mike! Let's join the 3 magic cubes together.

* You join the *
* 3 magic cubes! *

MIKE

* They're transforming!
* Something is happening.

SCENE: The magic cubes fuse together. Upon transformation, Argonian children emerge from the cubes.

MIKE

* Wow, they're kids...
* Who are they?
* Oh, that one speaks...!!
* Listen!

MICA

Hi, I'm Princess Mica. Daughter of the Argonian Leader, Hirocon! We 7 boys and girls are the last beings from the planet Argonia... 20 years ago when our planet was about to be destroyed... We were placed in the time-frozen magic cubes, and sent to this planet. Our planet no longer exists but we'll not cry for the past! My father Hirocon told me to live in peace with the people of planet Earth.

MIKE

* You speak to her...
Hi, I'm Mike! We'll find you a home...

DR. JONES

Mike, you saved more than cubes... You saved a whole race from extinction. Mica, many kids live on the islands. I know the chief will welcome you here!

CHIEF CORALCOLA

Oh, 7 boys and girls...! We welcome all of you. It's your new home! You'll be happy living here under the Southern Cross. OK, tonight is the party. It will be a great feast for all.

MICA

We are pleased. You are so kind..... I'm hungry... Is that a banana cream pie?

MIKE

*** You speak to them...
Hey! Anybody want to go fishing?

MICA

Let's go!

SCENE: The credits start playing. After the credits.

The End
Nintendo

FADE OUT.

GAME OVER

ISLAND SHAMAN

* Now saving your data.... Refrain from turning power off or resetting!!
Don't despair, Mike!
Under the Southern Cross,
Anything is possible.